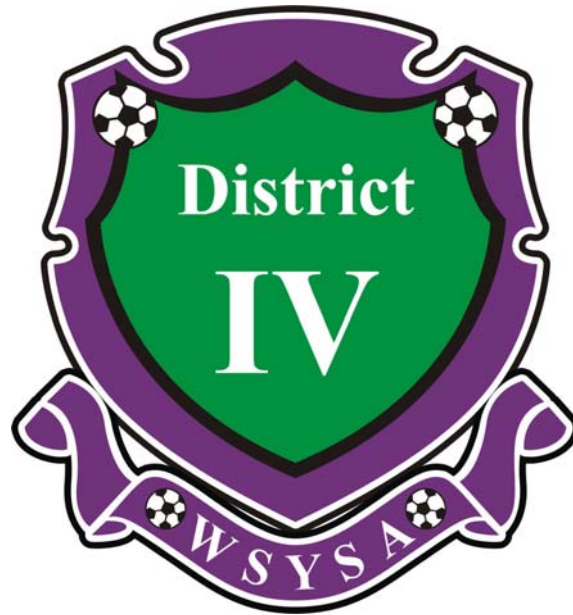


WSYSA DISTRICT IV



OPERATING PROCEDURES

Addendum – U10 & Below Rules

Approved August 13, 2008

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District IV Operating Procedures – Addendum - U10 & Below Rules

I. LAW I FIELD OF PLAY

A. Field Size and Goal Size
Use Field and Goal sizes as described/shown in chart below:

B. Field Markings
Use field markings as described/shown in chart below:

District IV U11 & Below Field/Goal Size & Field Marking Chart

	U05/U06		U07		U08		U09		U10		U11	
	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max
Field W x L	20 x 30 Yd		20 x 30 Yd	25 x 37 Yd	25 x 37 Yd	30 x 40 Yd	30 x 40 Yd	35 x 45 Yd	35 x 45 Yd	45 x 60 Yd	48 x 70 Yd	67 x 90 Yd
Goalie Box	2 Yd		2 Yd		2 Yd		3 Yd		4 Yd		4 Yd	6 Yd
Penalty Box	None		6 Yd		6 Yd		9 Yd		11 Yd		12 Yd	18 Yd
Center Circle Radius	3 YD		3 YD		4 Yd		5 YD		6 Yd		8 Yd	10 Yd
Goal Size	Cones	6 x 6 Ft	Cones	6 x 6 Ft	6 x 8 Ft		6 x 12 Ft		6 x 12 Ft		8 x 24 Ft	

II. LAW II EXCEPTIONS TO FIFA

- A. Games shall not be played with fewer than the following number of players:
 - a. 3 players for U5, U6 & U7 teams.
 - b. 4 players for U8 teams.
 - c. 4 players for U9 teams.
 - d. 5 players for U10 teams.
- B. In all U10 matches and below, no player shall make physical contact with the goalkeeper within the penalty area or attempt to play the ball once the goalkeeper has control of the ball IN ANY MANNER, and to any degree whatsoever.
- C. Punting will be disallowed at U-8 and below. Dropkicking and punting will be allowed at U-9 and above.

III. LAW III PLAYER RESTRICTIONS

- A. Number of Players

a. Age	# of Players on Field	Goal Keepers	Maximum Roster Size
b. U5	3	None	6
c. U6	3	None	6
d. U7	3	None	6
e. U8	4	Yes	8
f. U9	5	Yes	9
g. U10	6	Yes	10
- B. Substitutions may be made, with consent of the referee on ANY dead ball.
 - a. The number of substitutes shall be unlimited unless a competition superseding the jurisdiction of the WSUSA determines otherwise.
 - b. Players not on the field of play must remain two (2) yards behind the touchline and not within the distance of the goal area for the particular age from the corner of the field.

- C. Playing Time
 - a. Each player will receive meaningful playing time with a goal of 50%. Substitutions will be allowed in order to give an opportunity for all players to get equal playing time and to balance rather than to run up the score.
- D. A player may play up one year for team formation only.

IV. LAW IV PLAYER EQUIPMENT

- A. Legal soccer shoes or gym shoes.
- B. Shin guards are mandatory.
 - a. Must be worn under socks and the shin guard must be completely covered.
- C. Jersey with a unique six (6) inch high number.
 - a. Sweatshirts may be worn, but if there is a hood it must be tucked underneath the jersey so that the number can be seen and all strings must be tucked inside as well.
- D. Goalkeepers are required to wear a different color jersey than the rest of the players on the field.
- E. Shorts
 - a. Sweat pants or leggings can be worn, but they must be underneath the shin guards and cannot be used to encourage slide tackles.
- F. Hats may be worn; however they cannot have a peak, a bill or any dangling or protruding objects.
 - a. A goalkeeper may wear a soft billed hat to keep the sun out of their eyes.

V. LAW V REFEREE

- A. To be provided as desired by individual clubs.
 - a. Registered USSF referee
 - b. KPSRA trained club referee
 - c. Parent/Coach or assistant coach
 - d. Failure of a scheduled referee to show up will not be the cause for canceling the match:
 - 1. After a five (5) minute grace period, a substitute official should be chosen upon the agreement by both coaches, and his/her decision shall be final.
 - 2. In the event a Referee cannot be chosen to the agreement of both coaches, the coaches themselves shall referee, each coach will referee one half of the match, the toss of a coin will decide who referees which half.
- B. Referee's decision on points of fact connected with the game shall be final.
- C. All rule infractions shall be briefly explained to the offending player.

VI. LAW VI ASSISTANT REFEREE

- A. None

VII. LAW VII DURATION OF MATCH AND GAME BALL SIZE

A. Playing time and ball size

Age	Match Length	Ball Size	Total Playing Time
U5	4 x 8 minute quarters	3	32
U6	4 x 8 minute quarters	3	32
U7	4 x 10 minute quarters	3	40
U8	2 x 25 minute halves	3	50
U9	2 x 25 minute halves	4	50
U10	2 x 25 minute halves	4	50

The break between halves shall be 5 minutes and between quarters 2 minutes.

VIII. LAW VIII START OF PLAY

- A. Conform to FIFA:
a. Players must be outside the center circle for play to start.

IX. LAW IX BALL IN AND OUT OF PLAY

- A. Conform to FIFA

X. LAW X METHOD OF SCORING

- A. When the whole of the ball has passed over the goal line between the flags, cones or goal posts and under the top of the crossbar or the top of the goalkeepers' hands that shall determine the imaginary crossbar.
a. A goal can not be scored directly from kick-off. The ball must touch another player before scoring.

XI. LAW XI OFFSIDE

- A. The offside rule will not apply to any teams U9 and below, however, the intent of the rule will be followed. Positioning a player in front of the opponent's goal irrespective of the location of the ball on the field is contrary to the aims of the program.
a. If a team is consistently positioning a player at the opponent's goal, then the referee may stop play and instruct the player and the coach to stop. If this play continues then the referee may award an indirect kick to the offended team.
- B. U10 teams will play the offside rule.

XII. LAW XII FOULS AND MISCONDUCTS

- A. Free Kicks: Free kicks shall be classified under two (2) headings: "Direct", from which a goal can be scored by a direct kick against the offending side and "Indirect", from which a goal cannot be scored unless the ball has been played or touched by a player other than the kicker before passing through the goal.
a. U8 and below will only be allowed indirect kicks.
b. U9 – U10 will be allowed direct kicks for the following intentionally committed offenses:
1. Kicking an opponent.

2. Tripping an opponent.
 3. Jumping at an opponent.
 4. Charging an opponent in a violent or dangerous manner.
 5. Charging an opponent from behind.
 6. Striking an opponent.
 7. Holding an opponent.
 8. Pushing an opponent.
 9. Handling of the ball, with exception of the goalie, in the designated areas.
- c. Indirect kicks will be allowed for the following offenses:
1. Dangerous play (high kicking).
 2. Charging fairly (shoulder to shoulder) when the ball is not within the playing distance of the players involved.
 3. Obstructing the goalkeeper. (There will be NO INTENTIONAL physical contact with the goalkeeper in the “penalty area”)
 4. Lying on the ball and not allowing others to play it.
 5. Unsportsmanlike behavior.
- d. For all free kicks, the required distance for a defending player will equal that of the age-appropriate center circle radius.
- B. Penalty Kicks:
- a. Are not allowed.
 - b. U-10 and below: Fouls committed in own penalty box. If a player commits a foul in his/her own penalty box, the resulting free kick (whether direct or indirect) shall be taken at the point outside the penalty box nearest to where the foul was committed.
- C. SLIDE TACKLING WILL NOT BE ALLOWED AT U-10 AND BELOW
If a slide tackle occurs it shall be considered dangerous play. The referee will stop play and instruct the player of his infraction and then award the opposing team an indirect free kick at the spot of the foul.
- D. Blue Cards
The 'Blue Card' for the “small-sided match” referee is to be used in place of the red and yellow cards that they are not to use. This is their tool to try and keep the players, coaches and sidelines under control. A complete description of the Blue Card system is presented in Appendix A of this document.
- a. The coaches/sidelines may be shown a blue card for the following offenses:
 - Abusing or behaving in a threatening manner towards the referee.
 - Abusing or behaving in a threatening manner towards the opposing sideline.
 - Abusing or behaving in a threatening manner towards the opposing players.
 - b. A player may be shown a blue card for the following offenses:
 - Abusing or behaving in a threatening manner towards the referee.
 - Abusing or behaving in a threatening manner towards the opposing sideline.
 - Abusing or behaving in a threatening manner towards the opposing players.
 - Committing the same foul over and over even after having been instructed to stop that behavior.

XIII. LAW XIII THROW IN

- A. Conform to FIFA with the following exception:
- a. A second throw in will be allowed if the player commits a foul on initial attempt.
 - b. The referee will explain the proper technique before allowing the player to re-throw.

- c. After that the throw will go to the opposing team.

XIV. LAW XIV GOAL KICK

- A. Conform to FIFA with the following exception:
 - a. Ball is to be placed at any point within the goal area.
 - b. Opponents must be a distance away equal that of the age-appropriate center circle radius before kick is allowed.
 - c. For U5 & U6 teams the ball is in play when it has traveled the distance of its own circumference.
 - d. For U7, U8, U9, & U10 the ball is in play when it has traveled past the penalty box line.

XV. LAW XV CORNER KICK

- A. Conform to FIFA with the following exception:
 - a. Opponents must be eight (8) yards away before kick is allowed.

XVI. APPENDIXES

APPENDIX A. BLUE CARDS

The 'Blue Card' for the "U10 & Below" referee is to be used in place of the red and yellow cards that they are not to use. This is the referee's tool to try and keep the players, coaches and sidelines under control.

- Many of the young referees do not feel comfortable telling an adult that they are out of control, especially if the call they made could have been wrong.
- We should be in the mode of trying to train our referees. They will make mistakes. We need to make sure that the players, coaches and sidelines remember this.
- This is one of the major factors affecting referee retention. If this helps to keep them, they will become comfortable with their game and become better referees and hopefully move up to full size soccer.

A. Why would they use the card?

- They would use it to let a player, coach or sideline know that their behavior is unacceptable. Examples of reasons to show a Blue Card:
 - A coach, parent or player is yelling at them because they do not like the calls they are making.
 - A coach, parent or player is yelling at the other sidelines.
 - If a player repeatedly commits the same foul over and over even after having been instructed to stop that behavior.
 - If they feel threatened at all.

B. COACHES:

You are in charge of your whole sideline. players, team staff, parents and spectators.

C. What purpose is it used for? Can't the referee just tell them?

A lot of the younger referees feel intimidated to tell a coach or someone on the sidelines to calm down. In most cases this is their first attempt at trying to officiate and the last thing they need is to try and defend their decision (that may have been wrong) to an angry adult. If they show the card that is a non-verbal way for them to let the coach, player and sidelines know that they need to back off and take a breather.

D. What does this mean to the coach/sideline that was shown the card?

- It means that they need to tone down the yelling.
- It means that they need to stop yelling at the referee.
- It means that they need to stop yelling at the other sidelines.

E. Process:

- A verbal warning (This action is **Optional** at the Referee's Discretion). This is not the issuance of a Blue Card.
- First (1st) Blue Card shown to a team's sideline or team's staff (whether or not a verbal warning has been given). THIS IS THE LAST WARNING. A full report will be made to the applicable VP of Competition
- Second (2nd) Blue Card shown to the same team's sideline or team's staff will result in the game being abandoned, and a full report being made to the applicable VP of Competition. The issuing of a second (2nd) Blue Card to a player will not be cause for abandoning a match.

- F. What happens if a Blue Card is shown?
- The referee will report it to their referee coordinator/assignor by the end of the day that the game was played, by phone or e-mail and let them know which team (home /visitor), the time & location of the game and a brief report of the incident. This same information is to be included in the referee's match report submitted on the District IV website.
 - The referee coordinator/assignor will contact their club VP of Competition.
 - The VP of Competition will:
 - Handle any Blue Cards issued to members (coaches, players, parents, spectators) from within their own club.
 - Will call the Association VP of Competition by Monday night following the match (within 48-72 hours) to report any and all Blue Cards issued to visiting teams.
 - The Association VP of Competition will inform the visiting club's VP of Competition about any Blue Cards being issued to their teams. That VP of Competition will handle any Blue Cards issued to members (coaches, players, parents, spectators) from within their own club.
 - Each Club VP of Competition (Home/Visiting) Will report back to the Association VP of Competition within five days (or before the next scheduled game) with a resolution pertaining to each Blue Card incident.

Note: Each Association is responsible for overseeing the conduct of its members within their own league. Accordingly, each Association Dir/Comp will track the actions taken by each of its member clubs pertaining to any issued Blue Cards affecting one of their teams.
- G. What happens if there is a team that has several cards shown them?
- The Association will expect that each club take drastic measures to make sure that the team turns themselves around or they will be required to replace the coach or remove the parent from the sidelines via ethics hearings if necessary.

APPENDIX B. District IV U11 & Below Data Sheet

District IV U11 & Below Data Sheet

	U05/U06		U07		U08		U09		U10		U11	
	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max
Field Dimensions												
Field W x L	20 x 30 Yd	25 x 37	20 x 30 Yd	25 x 37	25 x 37	30 x 40	30 x 40	35 x 45 Yd	35 x 45 Yd	45 x 60 Yd	48 x 70	67 x 90
Goalie Box	2 Yd	None	2 Yd	6 Yd	2 Yd	6 Yd	3 Yd	9 Yd	4 Yd	11 Yd	4 Yd	6
Penalty Box	None	3 Yd	6 Yd	3 Yd	6 Yd	4 Yd	5 Yd	9 Yd	11 Yd	11 Yd	12 Yd	18
Center Circle	3 Yd	3 Yd	3 Yd	3 Yd	4 Yd	4 Yd	5 Yd	5 Yd	6 Yd	6 Yd	8 Yd	10
Radius	3 Yd	3 Yd	3 Yd	3 Yd	4 Yd	4 Yd	5 Yd	5 Yd	6 Yd	6 Yd	8 Yd	10
Goal Size	6 x 6 Ft	6 x 6 Ft	6 x 6 Ft	6 x 6 Ft	6 x 8 Ft	6 x 8 Ft	6 x 8 Ft	6 x 12 Ft	6 x 12 Ft	6 x 12 Ft	8 x 24 Ft	8 x 24 Ft
Player Data												
Max # Players on Field	3	3	3	3	4	4	5	5	6	6	9	9
Min # Players on Field	3	3	3	3	4	4	4	4	5	5	6	6
Keeper	No	No	No	No	Yes	Yes	Yes	Yes	Yes	Yes	Yes	Yes
Max Roster Size	6	6	6	6	8	8	9	9	10	10	14	14
Rules of the Game												
Ball Size	3	3	3	3	3	3	4	4	4	4	4	4
Match Length	4 x 8 Min Quarters	4 x 8 Min Quarters	4 x 10 Min Quarters	4 x 10 Min Quarters	2 x 25 Min Halves	2 x 25 Min Halves	2 x 25 Min Halves	2 x 25 Min Halves	2 x 25 Min Halves	2 x 25 Min Halves	2 x 30 Min Halves	2 x 30 Min Halves
Goal Kicks - In Play After	Ball travels length of its own circumference	Ball travels length of its own circumference	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box	Ball travels past the Penalty Box
Free Kicks	All Indirect	All Indirect	All Indirect	All Indirect	All Indirect	All Indirect	Direct & Indirect	Direct & Indirect	Direct & Indirect	Direct & Indirect	Direct & Indirect	Direct & Indirect
Penalty Kicks	No	No	No	No	No	No	No	No	No	No	Yes	Yes
Offside Rule	No	No	No	No	No	No	No	No	Yes	Yes	Yes	Yes
Slide Tackle	No	No	No	No	No	No	No	No	No	No	Yes	Yes

Approved 6/17/09